Can never go above initial score. Can go above initial score. Can go above initial score.

Combat Record

Combat Ratio	Enemy EP
	27
	Combat Ratio

Lesser Magicks

1	
2	
3	frie .
4	
5	7.3/

Weapons

1	2	
Wizard's Staff counts as If Combat entered withou If Combat entered withou	ıt Wizard's Staff -6cs.	
Robe Pocket	Meals	
	-3EP if no Meal available	

when instructed to eat.

Backpack Items

Holds Nobles

1	5	
2	6	6
3	7	1 Jak
4	8	

Can be discarded when not in combat

Herb Pouch

1	5
2	6
3	7
4	8

Only carried if you possess Magical Power of Alchemy

Special Items

Special items	
Description	Known Effects
	£2

Can never go above initial score. Can go above initial score.

Combat Record

Grey Star EP	Combat Ratio	Enemy EP
		23

Lesser Magicks

1	
2	
3	fix.
4	
5	7.9

Weapons

1	2	
Wizard's Staff counts as 1 Weapon. If Combat entered without Wizard's Staff -6cs. If Combat entered without a Weapon -8cs.		
Robe Pocket	Meals	
	-3EP if no Meal available	

Backpack Items

Holds Nobles

1	5
2	6
3	7
4	8
Can be discarded when not in comba	t

when instructed to eat.

Herb Pouch

1	5
2	6
3	7
4	8

Only carried if you possess Magical Power of Alchemy

Special Items

Special items	
Description	Known Effects
	E3